Quiz 1— Color and Directional Effects of Lighting

	Stude	ents are to read Chapter 2 and answer a multiple chose questionnaire.	
1		points	
	Wha	t happens when the light source does not have a balanced spectrum of colors?	
		The color of the objects will appear smaller than they actually are.	
		The color of objects will appear larger than they actually are.	
		The color of objects being illuminated will be alterd.	
		The color of objects will become more red.	
		The color of objects will appear to be more vibrant than they actually are.	
2	10	points	
	In addition to the unique characteristics of the brain and eyes, what are the two physiological factors that affect color perception?		
		Color Blindness and Age	
		Youth and inexperience	
		Brightness and reflectance value of glare.	
		Chromaticity (CCT) and Color Rendering Index (CRI).	
		Defused Reflectance and Dimensional Factors.	
3	10	points	
	C	color temperature of a light source is called.	
		Color Rendering Index	
		Chromaticity	
		Illuminace	
		Transmission	
		Perceived Brightness	

4	10 points		
	The	true color of an object is measured by	
		Correlated Color Temperature	
		Chromaticity	
		Color Rendering Index	
		Foot Candles	
5	10	points	
	The	light levels or Illuminance (E) that falls on a surface can be measured in?	
		Candelas	
		Lux (lx)	
		Brightness	
		Mean lumens	
		Foot Candles	
6	10	points	
	To h	ave a quality lighting environment, an interior designer must develop a plan to maximize	
		Chromaticity	
		Spectral Power Distribution	
		Brightness	
		Simultaneous Contrast	
7 10 points			
	Exce	ssive Brightness is known as	
		Glare	
		Transmission	
		Defused Reflectance	
		Reflectance	

8	10 points				
	What type of glare is so severe that renders and individual unable to see?				
		Discomfort Glare			
		Disability Glare			
		Indirect Glare			
		Direct Glare			
		Controlling Glare			
	_				
9	9 10 points				
	Dete	rmining the reflection of a surface or object involves examining the reflection and			
		The angle of the incident			
		Both Direct and Indirect Glare			
		The perceived brightness			
		The amount of Foot Candels being produced by a light source			
10	10	points			
	Shiel	ding devices for luninaires include baffles, louvers, and			
		Optical Controles			
		Transmission devices			
		Fascia			
		lens			
		Shade			